

Chesterfield Township Parks & Recreation

Basketball League Rules

Grades: 1 & 2

PHILOSOPHY: The purpose of the basketball program is to promote and teach sportsmanship, team work, hand-eye coordination, the ability to follow directions, strengthen physical development, increase knowledge and to develop a love of the game.

LEAGUE RULES:

1. League will consist of both girls & boys.
2. All basic rules of high school basketball apply except as outlined below.
3. The game will consist of six (6), six (6) minute running time quarters. No overtime will be played.
4. There is a maximum of two (2) timeouts per game.
5. Teams must play a man-to-man defense, but no double teaming or trapping will be allowed. This does not mean a player cannot switch or pick up the open person. The only exception to this rule will be that double teaming will be allowed in the five second lane. After a warning, fouls will be called for double teaming or trapping a player.
6. **NO FULL COURT PRESS is allowed.** All defensive players must retreat behind the ten (10) second line before the ball is put into play or after the defense gains possession and remain there until the ball crosses the ten (10) second line.
7. The foul line will be 12 feet from the basket instead of the normal 15 feet. The 1st & 2nd grade league will play at gyms utilizing 9 foot baskets, providing the gym has baskets that lower.
8. A jump ball can ONLY occur at the beginning of the game. Possession will alternate between the two (2) teams in all other instances.
9. Foul Shots:
 - a. First six (6) fouls in each half will not be shot unless in the act of shooting. The bonus situation takes place after the seventh (7) foul in each half. After ten (10) fouls there will be two (2) shots.
 - b. Each player will be allowed five (5) personal fouls.
 - c. All technical fouls will award the opposing team two (2) free-throws and count as one (1) personal foul.
10. The five (5) second rule will apply for the offensive players in the key.
11. Each player must play a minimum of two (2) six (6) minute quarters when there are 11 or more players. Each player must play a minimum of three (3) six (6) minute quarters when there are 10 players or less. They must be uninterrupted.

12. No player may play the entire game. A player must sit out at least one (1) six (6) minute quarter (unless there are six or less players on that team). If this rule is violated, the team in violation will forfeit said game.
13. Players that have not played in the 1st quarter or 2nd quarter, MUST play in the 3rd quarter.
14. Teams play 5 on 5, but a team may start with at least four (4) players on the court and either head coach or assistant coach to start the game.
15. Game forfeiture is five (5) minutes after scheduled game time or five (5) minutes after the prior game.
16. Coaches will keep track of fouls.
17. The Home Team is responsible for providing one referee, if needed.

LEAGUE POLICIES:

1. Positive Cheering only. No comments are to be directed to opposing team or game officials.
2. Parents are never to approach an official; not before, during or after a game. Questions regarding rule interpretation and overall general conduct should be directed to the Parks & Recreation Department.
3. Scores and standings are not kept.
4. Players are not to wear jewelry or wrist bracelets of any kind.
5. Smoking, tobacco products, & alcohol is strictly prohibited on school and township property.
6. No food, drink or liquids allowed in school buildings. Please use the water fountains. Bouncing basketballs and running in the hallways is not allowed. Shoes and roller shoes that mar the floors are strictly prohibited.
7. Children must be supervised at all times.
8. Bouncing basketballs along the sidelines during a game is also prohibited.
9. All "official" practices and games are scheduled through the Parks & Recreation Department.
10. Coaches are not to encourage or condone unnecessary roughness. Any player using unnecessary roughness will be called out and warned once per game. On a second occurrence, a player will be removed from the game. A second occurrence must be reported to the Parks & Recreation Department the next business day. Additional penalties may be assessed.
11. A coach or manager who is ejected from a game will include a minimum suspension of 2 games with further review from department staff depending on infraction.
12. Coaches must return all equipment after the last game to a departmental representative. Coaches will be held responsible for any missing equipment.

13. In case of severe weather, cancellations will be posted by 4:30PM on our weather hotline. The hotline can be reached by dialing 586-949-0400, press 4, then 1. The most up-to-date cancellations will be posted on the Chesterfield Township Parks and Recreation Department's Facebook and Twitter pages.
14. In the case of severe weather that occurs after 4:30PM and prior to a practice/game time, cancellations will be determined by the league officials at practice/game time. All players and coaches should report to the practice/game site.

**FOR THE BETTERMENT OF THE LEAGUE, THE PARKS & RECREATION DEPT.
RESERVES THE RIGHT TO MAKE CHANGES TO THESE RULES, & POLICIES AT ANY TIME.**